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Subject: Re: Release 4 mods

Posted by [IronWarrior](#) on Tue, 24 Oct 2006 05:11:06 GMT

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Jerad Gray wrote on Fri, 20 October 2006 20:24I am still waiting for some on to give me an address to a sight to upload my finished mods so people can download them.

Also my newest mod scripts do require the download of the CPU scripts files, just follow the instructions to install them (The CPU scripts work along side with Jonathan Wilson's [JFW] scripts). I will now give a link to a sight where you can download the CPU SCRIPTS files:

<http://sourceforge.net/projects/cpurentools>

Reborn is really busy, so he might not see this for ages, but if you join [irc.fan-maps.net](irc://irc.fan-maps.net) using mirc, then message the user (I) I can then message reborn or an other person who can provide you a ftp account to upload your mods, then they be hosted on the <http://www.Game-Maps.NET>

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