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Subject: Re: a new renhawk!

Posted by [danpaul88](#) on Mon, 23 Oct 2006 19:14:20 GMT

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Gozy, gamelog2.txt is created by SSAOW, and is based on when the SERVER is restarted etc. Although if you have the archive gamelogs option turned on it *should* split the gamelog2.txt file after every map.

Also, with the latest brenbot beta you can turn gamelog2.txt off completely and parse gamelog from ssaow logs.

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