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Subject: Re: complex with AI bot  
Posted by [Stumpy](#) on Mon, 23 Oct 2006 10:37:42 GMT  
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Try to find if leveledit created a ".ddb" file, or a alternative objects.ddb too of the map catch that file and copy it to your server data folder  
That should fix your crash. If not post the way you added the Bot.(with scripts..)

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