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Subject: Re: BULLSHIT!!! banned for !forcerg  
Posted by =HT=T-Bird on Sat, 21 Oct 2006 20:47:32 GMT  
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troopr02 wrote on Sat, 21 October 2006 11:18

2)Do you understand why it doesn't work on win2k? C++ overbuffer run, which means it sends too many packets than expected (256 i think, correct me if im wrong), and i used to have that all the time,EASY FIX:

i was a member of a VB development forum and heres basically it:  
There are three main actions to resolve the problem. First is to utilize the /GS compile option. This option creates a cookie between the stack overrun and the return address. This allows the system to help prevent buffer overruns, by changing the stack layout. The second action is to use the <strsafe.h> library. This library has buffer overrun safe functions that will help with the detection of buffer overflows. Finally, the last action is to perform extensive code reviews of string functionality and indexes utilized within your application.

also try installing 3rd party runtime files

Not really. If that was true, why would the error only show up on W2K and not on XP? P.S. many people aren't smart enough to download a replacement for the VCRT and I haven't heard anything about it being dependent on the presence or absence of a patch/SP...so unless the VCRT version in XP didn't ever get backported to W2K, IDK what's up

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