Subject: Re: BULLSHIT!!! banned for !forcerg
Posted by EvilWhiteDragon on Fri, 20 Oct 2006 11:11:05 GMT
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That is a problem indeed. I see it happening rather often on our servers too, and the biggest problem now it that yuo're likely toge forcerg'ed again by others if someone forcerg'ed you. What I mostly do then is telling RG is rather useless now and !unforcerg the person, after that I untrust the Forcerg'ed person. The untrust feature on our server works for all kinds of damage hacks so it covers most of the worst cheats. The downside is that the untrusted person might experience a bit more lag then trusted ppl.
We might block brenbot from listening to the !forcerg command and change it so that after 3 (hidden) votes the person will be untrusted. That way we do have some protection that can be triggered by normal players.