
Subject: Re: infantry Vs vehicles

Posted by [Spoony](#) on Thu, 19 Oct 2006 13:02:26 GMT

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Dover wrote on Thu, 19 October 2006 02:35 How many times does the 8 (FlameTank, APC, StealthTank, Buggy) rush need to fail on C&C_Islands when GDI only has a barracks for people to realize that infantry kick a lot of ass?!

7 APCs > that

Snipers + SBH/APC nuke > that

7 teched arties from long range > that

yes, that > an unco-ordinated stank rush, and yes that > buggies...
