

---

Subject: Re: Would..Would this work?

Posted by [EvilWhiteDragon](#) on Thu, 19 Oct 2006 07:35:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Goztow wrote on Thu, 19 October 2006 08:37Nglegs wrote on Thu, 19 October 2006 02:56So the reason behind transports are finally revealed

Noone believes me but Transport heli's can be very useful on some maps in public games (usually not in CW's ).

Care to explain Gozy?

---