Subject: Applying purchase changes in level edit Posted by Dante on Thu, 29 May 2003 18:50:17 GMT

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Select the PT setting from the Preset Tree (Example Vehicles (GDI))

then click on "Temp" button at the bottom

next, name it (as per our example) the exact same as the item you just "Temped" Vehicles (GDI)

now edit it to your desire, and click ok when finished, now it will be edited and avail in game