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Subject: Re: a000 nick discussion redux

Posted by [Jellybe4n](#) on Tue, 17 Oct 2006 01:36:43 GMT

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Randomizing will not fix the problem of empty servers. A 300% increase in players, or a massive reduction in the amount of servers will do that.

Dress it up how you want to, blame a00 nicks, blame EA for their lack of support. Fact is, regardless of cause, there aren't enough players to go around, no amount of randomizing will change that.

I just don't see how randomizing the player list helps to fill up all the empty servers.

You may move the traffic around slightly, but the end result is no different.

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