
Subject: Re: GSA v WOL 15v15+
Posted by [flood3d](#) on Sun, 15 Oct 2006 07:25:45 GMT
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We'll give this thread through the 15th to see if there are any objections to the elected/volunteered captains for each team. If not, then starting Monday we can finalize rules and try to set a date.

Proposed captains:
GSA = Jimbo
WOL = XtremePro

Things to consider in the meantime: Start to think about what rules you think would be fair (read above) and what setup you'd like for the server.

REFERENCE:

(Clanwars.cc Rules which apply)

Quote:

DISALLOWED

--Backwalking the Obelisk

--Base to base

--Glitching the Obelisk on the Hourglass hill is disallowed.

--On Field, refinery hopping, Obelisk suicide rushing and tunnel beacons are allowed.

OTHER RULES

--On Mesa, vehicle rampjumping is allowed. You may not buddy-jump a teammate onto the ledge at the back wall of the Weapons Factory garage.

--Extras (Mutants, Sedans, and so forth) have recently been disallowed.

--The in-game rules for the above game styles are negotiable by both clans. For example, if both clans want to agree that Ref Hopping and Obelisk Suicide Rushing are disallowed, they can make this agreement at the start of the game. However, if no agreement is reached, the default rules stand. Only in-game rules can be negotiated in this way - rules regarding the way the league itself works are fixed.
