
Subject: Re: Modifying original single player levels?
Posted by [Veyrdite](#) on Sat, 14 Oct 2006 03:00:46 GMT
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it shouldn't make you crash unless the level has bugs in the first place, which commonly happens when modding single player levels. most of these shouldn't affect the gameplay but probably the visual (eg: solders legs not moving when he moves). i'd re-install renegade in another directory to tamper with so you dont have to start from scratch on your original renegade skins and maps.
