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Subject: Re: Release 4 mods

Posted by [Jerad2142](#) on Thu, 12 Oct 2006 17:50:56 GMT

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The city is supposed to be a dark level (because it has been abandoned). And I would have given the stop lights lighting effects, but if you shoot the light it burns out and I don't want there to be a lighting effect for a light that's not there any more.

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