Subject: Map Rotation Editor IRC script
Posted by Speedy059 on Thu, 12 Oct 2006 07:27:05 GMT

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This is a script I made for server owners who have mIRC on their servers and would like a more efficient way to edit their map rotations without doing it manually. I was bored so i felt like making it...take it or leave it i don't care. I tried to make it as user friendly as possible...there are a lot of things I need to change and add, but it works. This only works for BRenBot users, since it searches for the minelimit.cfg. I'll add an option so you can turn it off in the next release. If there are any problems, let me know.

Screen Shot: http://www.renbase.com/scripts/RotationEditor.jpeg
Download: http://www.renbase.com/scripts/RotationEditor.zip

To load the script, first unzip contents in RotationEditor.zip to your mIRC folder. Then open up mIRC and type in one of your windows "/load -rs RotationEditor.ini". After that, you have two methods to bring up the editor, either type /editor or just type !editor.