
Subject: Re: Fake Beacons And How They Are Annoying
Posted by [Spoony](#) on Wed, 11 Oct 2006 06:00:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

Believe it or not they have their uses.

EG clanwar on Field, you're Nod and GDI's sieging you. You're having a tough time getting the meds out of the way. Someone lays a beacon in Nod base - GDI doesn't know if it's real or fake, so sometimes they'll conclude it's at the barracks or ref, and rush in. You block their rush with arties/lights and they've lost the field.

That's worth 1000 credits.
