
Subject: Re: BlackIntel.dll Requests/Future
Posted by [StealthEye](#) on Tue, 10 Oct 2006 17:00:26 GMT
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EWD, I think you can only get a serial hash from the client, I'm not sure though.
Being able to turn on/off the gameplay pending patch would be a good idea.
Are the reserved slots already displayed correctly in the xwis listings? (So if the real size is 16
players and you have 4 reserved slots it would display 12)
