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Subject: Re: renx animation

Posted by [Jerad2142](#) on Tue, 10 Oct 2006 13:45:07 GMT

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Of course, all you have to do is click on the button that looks like a window and a clock its at the bottom of the screen (If you hold the mouse pointer over it it states "time configuration") and change the amount of frames (Side note 30 frames is equivalent to 1 sec).

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