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Subject: Re: Night Regulator

Posted by [PackHunter](#) on Tue, 10 Oct 2006 10:14:44 GMT

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EvilWhiteDragon wrote on Tue, 10 October 2006 03:58 another thing that I forgot to mention was the fact that most bots needs renlog with seems a bit of a workaround to me, and doesn't really improve either the speed of the bot nor the speed of the FDS as creating those logs does appear to take quite some CPU.

Because it is the first and only log that the FDS outputs to? And was the only log until a few years back as far as I know. SSAOW log is made by.. well... SSAOW. And gamelog by scripts.dll. If you have a clean FDS install renlog is still the only log.

Gamelog has detailed information about everything happening in the game easily readibly by bots.

SSAOW has detailed information too but you can configure what you want to see in SSAOW.ini and you can just one on one put it in IRC and it still looks nice.

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