



-1 Create\_Real\_Object, 5, "CnC\_Nod\_Light\_Tank", 3, ""  
-1 Attach\_To\_Bone, 5, 1, "Cargo"  
-180 Attach\_To\_Bone, 5, -1, "Cargo"  
-1 Attach\_Script, 5, "M00\_No\_Falling\_Damage\_DME", ""  
-1 Attach\_Script, 5, "M01\_Hunt\_The\_Player\_JDG", ""  
-1 Attach\_Script, 5, "M06\_Thunder\_Unit", ""  
-510 Attach\_Script, 5, "M05\_Nod\_Gun\_Emplacement", ""

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