

Subject: Re: Skin options

Posted by [futura83](#) on Mon, 09 Oct 2006 22:29:51 GMT

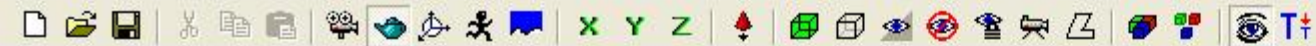
[View Forum Message](#) <> [Reply to Message](#)

File Attachments

1) [alt.JPG](#), downloaded 622 times

✖ Untitled - Commando Level Editor

File Edit View Object Vis Pathfinding Lighting Sounds Camera Strings Presets



Edit object

General Settings Dependencies

Alt Object 3

— Entry 9 —

Name
IDS_Enc_Char_Nod_Mendoza_Name

Cost 1000

Texture
hud_cnc_NMendVolt.tga

Object CnC_Nod_FlameThrower_3Boss

Alt Texture 1
hud_cnc_NMendVolt2.tga

Alt Object 1 CnC_Nod_FlameThrower_3Boss_ALT2

Alt Texture 2

OK Cancel OK & Propagate...

Obsolete deform chunk encountered in mesh: .DUMMY

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Dans DM\characters\havoc\FullMoon.tga

Attempting to load: C:\Program Files\RenegadePublicTools\LevelEdit\Dans DM\characters\FullMoon.tga

Ready

Dans DM

Camera (0.00,0.00,80.00)



My Documents

Renegade Public Foru...

✖ Untitled - Commando ...