Subject: Re: My new computer
Posted by ADM on Mon, 09 Oct 2006 06:53:19 GMT
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At E3 they had Alan Wake running flawlessly on a quad-core setup, and according to the developers, the game was completely built around a multi-threaded environment. Infact the development team said that once the game is released, you'll need at least dual-core processor to run the game on medium quality settings.

Check out the Alan Wake demo, it looks brilliant.