
Subject: Re: compile error(s)

Posted by [jnz](#) on Sun, 08 Oct 2006 21:13:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Cat998 wrote on Sun, 08 October 2006 19:51 It's not useless if you are just coding in ANSI C++
The Microsoft Platform SDK just adds the windows specific stuff...

lol, i knew someone would say that :sneaky

to be more specific, lazy people like me who couldn't arsed with all the hassle like the premade headers
