Subject: Renegade Texture: I NEED HELP!!!!
Posted by TheatreRaptor on Wed, 28 May 2003 17:41:22 GMT

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Um, This is what I did. I placed all texture files used in
C:\ProgramFiles\RenegadePublicTools\LevelEdit\Infantry Only\EditorCache Infantry Only being
my mod package name. :bomb:
Captkurt01 Make sure you have the textures you used in RenX also copied into your Level
Edit\EditorCache folder also.
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