
Subject: Re: JUST AN IDEA....

Posted by [Ivan275](#) on Fri, 06 Oct 2006 06:07:57 GMT

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Teleporting won't crash anything, the only thing is if 2 players try to teleport to the same location at the same time they will be stuck together and one of them will have to die or teleport somewhere else to get unstuck. But I guess you can code something like a 2 second delay for teleporting to the same location...
