

---

Subject: Re: Co-op

Posted by [Zion](#) on Sat, 30 Sep 2006 21:54:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It can be done clientside, but as far as i'm aware only the gameplay pending patch.

To do so, change the name of Game.exe to server.dat, run the patcher, then rename back to Game.exe.

---