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Subject: Graphics?

Posted by [NeoX](#) on Tue, 27 May 2003 19:49:38 GMT

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To clarify that once again Generals Uses the Same engine as Renegade as for the models An Example Generals Tank is 500 polys a Rengade tank is at least 1000-4000 polys. The thing is Generals models may look so good because you are not zeroing in on the models, you are seeing them from a distance. As for Renegade you see them up close and can view ever minor flaw or detail put a renegde tank in generals and you may see the differnce i doubt it tho beacuse all the kool deatail of the Renegade Tank will not be seen from so far away. And thats My two cents.

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