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Subject: Re: Official SBot Thread

Posted by [danpaul88](#) on Fri, 29 Sep 2006 20:40:04 GMT

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Either in the SSAOW log or the gamelog it records when c4 is created / destroyed, so that might help decide if it was a damage hack or C4, but if (example) player A fired a rocket at player B and then switched to pistol before the rocket hit, the damage when the rocket hits will appear to be from a pistol... and there's no real way to distinguish between that and a damage hack

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