
Subject: Applying purchase changes in level edit
Posted by [xpontius](#) on Tue, 27 May 2003 16:09:17 GMT
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My map has cheaper snipers and expensive units(i mean NOT default)
I dont think im completing the process though in LE when i click mod or make after changing the info on the units. Anyone that has made maps with altered purchase settings, can you give me advice plz...
