
Subject: Re: mod maybe

Posted by [danpaul88](#) on Thu, 28 Sep 2006 21:56:11 GMT

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trouble with ren bots is once they start attacking a target they ignore everything else until their target is dead, so once a rifle soldier starts shooting a building he's going to keep shooting it and doing no real damage whatsoever instead of shooting enemy players / bots which he COULD kill...

just watch the way they all run at the harvester and try to kill it, usually standing in the tiberium field while they do so and ultimately being squished by the harvester, dying in the tiberium or following it into line of fire of the local AGT / Obelisk....
