
Subject: Re: scripts.dll 3.0 WIP update

Posted by [dead6re](#) on Thu, 28 Sep 2006 19:43:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

danpaul88 wrote on Thu, 28 September 2006 10:59Any plans to add the

Kill (id)

Grant_money (id)

Take_money (id)

console commands I suggested before?

I guess you could make the commands perform the action but also send a message saying what has happened.
