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Subject: Re: New LFDS Bot (PwnageBot)

Posted by [Stumpy](#) on Mon, 25 Sep 2006 13:04:44 GMT

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Update:

I think there is still a crashbug but i dont know how to run the renservr with a debugger like gdb so i thought somebody can do that? Would be happy of it..

And when he could tell me what crashes and maybe which lines creates the crash. On linux theres no crashlog file so jonwil couldnt look for my problem.

I will release a Beta Version with full opensource within this or next weekend.

Added Functions:

!nomusica

!play "file" <- plays a mp3 file out of your data folder.

Added Commands:

wtopic - Changes the currently WOLTOPIC (could be useful..)

If somebody got an Idea about a feature I should include. Just tell me what and maybe it will be included

Things to fix:

For XWIS:

Maphash in Topic, Maphash in :GINFO:(would also be cool if someone could do that for me Im currently replacing the mapname which is ugly..)

For the Main Code of PwnageBot:

The SSAOW/CCM Bug or the XWis bug i just mentoint which crashes the Game.

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