Subject: Re: XWISP 1.0 Beta Release Posted by Blazer on Mon, 25 Sep 2006 11:45:59 GMT View Forum Message <> Reply to Message

howang wrote on Sun, 24 September 2006 12:47 Blazer, why not show the output of game\_info before disconnect?

Howang,

Easily could, but for macrem emulation it would be useless, since brenbot just sends a command and then parses the output of the command via the renlog. My goal was to allow brenbots macrem connection to work as normal, not to provide a useful remote admin tool.

If there is interest, I may add support into the final release for the actual renrem protocol, as well as better remote admin via a plaintext TCP connection.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums