Subject: possible new scripts.dll release between 2.9.2 and 3.0
Posted by jonwil on Sat, 23 Sep 2006 05:23:16 GMT
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Given that the large (and top secret) features being worked on for 3.0 are going to take a while to complete, I am considering releasing a build without the secret and unfinished stuff and just including whats complete right now (and probobly a couple other things that wont take very long to finish).

Does anyone have any thoughts on this?
Also, what version number could I give it?
I cant call it "3.0" because "3.0" is reserved for the big release.