## Subject: I am starting to model guns, can anyone help me?
Posted by Bladewarrior on Sun, 25 May 2003 02:19:32 GMT

Hey! I just started to start modeling for guns in gmax. My dad is picking me up a copy of 3D max 5 from his work, and I will start to use it soon. Right now I use gmax, and have a basic knowledge of it. Usually I program (I know C++, HTML, and BASIC)  but this seems like a cool thing to start doing! If anyone can help me get started I would really appreciate it! My AIM is DefconBladez, and my email is skatin_revelation@yahoo.com.