Subject: Re: 2 Questions about making maps
Posted by -IC-sniper7 on Thu, 21 Sep 2006 12:16:06 GMT
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it is. still nothing.

Edit: OK!! I've re-extracted the map with another name (no spaces) and now it suddenly works so i was the name that was wrong. thanks for the help all.

only 1 more thing about Q2. when i add the follow_waypath script, do I have to add the waypath ID in the script? because i did and it crashes now.

And how do I get textures on my map. I'm doing something wrong because all i get now is a white terrain when i'm trying to add texture.