Subject: Re: Cool Stratety

Posted by Sniper\_De7 on Wed, 20 Sep 2006 00:16:00 GMT

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Unfortunately, infantry aren't very effective and aren't useful comparing with tanks. As for getting in tank fights, I never really put myself into the position to really get killed a lot, i mean if it's being attacked from a side my team didn't protect well and I figured they could handle it, meanwhile getting shot from another side, i'll die on the occasion. As for c4ing vehicles, when mine dies, they're usually smart enough to not allow a person to get up close and usually back away, so i usually kill myself and buy another tank asap.

And yeah, you thought the idea of repairing in the tiberium was stupid, don't deny it. If you would have realized how smart it was, you wouldn't have said what you did. Which is besides the point, because I still \*do\* repair tanks to full sometimes, it's not like it takes a giant amount of time to repair a vehicle. I often times just repair about 100 health and then go back in the tank, until I get the health I want. A lot of the things like this I figure out for myself. Thing's like getting out of the copter mid-air and repairing it as you fall down so it's basically like you're not giving much of a chance of an sbh to snatch it since it goes on the ground for a split second, not to mention it's awesome to kill a whole bunch of people, get out repair and then hop back in (all in a matter of one or two seconds) and you just repaired what health you lost fighting the infantry. Thing's like using the cover of the bridge/pillars/billboard doesn't seem to enter people's minds. I have plenty of more types of "tactics" like this that I could hand out. Only it was be a big colossal waste of time because no one really listens.