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Subject: Re: Renhelp.net - Contribute your models!  
Posted by [Halo38](#) on Tue, 19 Sep 2006 16:18:23 GMT  
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Oblivion165 wrote on Tue, 19 September 2006 12:07Its a Max 8 file

If you export your model as a .3ds it can be imported in renx and most if not all versions of 3dsmax.

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