
Subject: Re: Tunnel Beacons

Posted by [cmatt42](#) on Sun, 17 Sep 2006 16:55:22 GMT

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danpaul88 wrote on Sun, 17 September 2006 17:53cmatt42 wrote on Sun, 17 September 2006 17:51bluethen wrote on Sun, 17 September 2006 12:48I still think tunnel beacons should be considered cheating. It's like b2b and hacking.

I suppose we should get rid of rocket launchers, too. You know, since they do damage even without a direct hit.

and the obelisk for that matter, it h4x and can kill 2 people at once if they are next to each other!
heh

Then we have to take away the Ramjet, too! It can shoot and kill two people with one round!

Also, C4 explodes in a large radius, and I nearly forgot about that! We can't have that either!
