Subject: Re: Renhelp.net - Contribute your models!
Posted by Blazea58 on Sun, 17 Sep 2006 00:44:40 GMT
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Yea alot of those textures i created myself using images off of www.mayang.com. Some have been found over the net as well, so not all of them i made but a very good majority i did. Basically all the (RP) ones i did make. Here is one example of how i made a pebble texture.

 I have another pack im uploading now with another 565 textures and ill edit to include link when its done.

And yea halo i wouldnt mind using something from that set although i am looking more for modern stuff just to match with the theme overall hence the bobcat. I am not sure about having an entire fantasy island cause ive already hit 160,000 polygons and if anything else were to go in it would probably be modern buildings, or a new island etc. I probably will push this map to 175k.

Here is the link for the other set, this includes alot of windows/buildings/doors/floors/walls/environment etc, but a majority of them are older or found from the net.
(Preview)

http://www.megaupload.com/?d=3H6Z4M30