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Subject: Re: scripts.dll 3.0 WIP update

Posted by [EvilWhiteDragon](#) on Sat, 16 Sep 2006 22:26:24 GMT

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Nightma12 wrote on Fri, 15 September 2006 19:41lol, well i know bhs.dll used to have KILL... but it was removed for some reason

EDIT: could the IGNORE <text> console command be added?

any text passed to it will not appear ingame when typed in team chat, but it will still appear in the log files

eg:

IGNORE abc

IGNORE poooo!!!!!

then both of the above would not be possible to type in IRC, untill next server restart, however you will still be able to type it to IRC

If our mod would finally pick up some speed this will be possible

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