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Subject: Re: Tunnel Beacons

Posted by [danpaul88](#) on Sat, 16 Sep 2006 21:22:38 GMT

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bluethen wrote on Sat, 16 September 2006 22:05 I'm wondering if Westwood can make an area in the tunnels to disable beacons right when it is deployed.

This would be the same westwood which was shut down years ago by EA, right?

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