Subject: Re: scripts.dll 3.0 WIP update
Posted by Nightma12 on Fri, 15 Sep 2006 17:41:21 GMT
View Forum Message <> Reply to Message

lol, well i know bhs.dll used to have KILL... but it was removed for some reason

EDIT: could the IGNORE <text> console command be added?

any text passed to it will not appear ingame when typed in team chat, but it will still appear in the log files

eg:

IGNORE abc
IGNORE poooo!!!!!

then both of the above would not be possible to type in IRC, untill next server restart, however you will still be able to type it to IRC