
Subject: RenEvo...

Posted by [StoneRook](#) on Fri, 23 May 2003 20:09:27 GMT

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KIRBY098Then release products that stand on thier own.....

There is no need to overcomplicate things beyond functionability, and deliverability.

Blazeregulator revolutionized hosting.

BR net was a better mousetrap. Blazer didn't hold up releasing the regulator because something better was in planning. He got what worked out there.

The REOL ladder wasn't necessary, it was nice to have. What was needed was a functional replacement for WOL, since there was a high probability that WW was going to shut it down. The ladder could be added after.

Custom scripts DLL I don't know much about. I do know that to play the game, they aren't absolutely necessary.

Release what you have, fix it as it breaks.

BR was released. BR.net followed - and if the host of the server can get BR running - they should be smart enough on how to get mod maps. BTW - did you know Dante coded that app? so consider that something RenEvo released.

Reol was released - but under used because some in this community didn't care for it -- "I went on last night - and only 5 people were there - so this sucks and I won't ever use it again" - so sways the community of the ill informed.

Custom Scripts - They are what allows the newer maps to have the nifty little features. as i stated - some of Aircraftkillers maps and RENALERT wouldn't be possible if it wasn't for them.

Sorry we didn't spoon feed you crappy pieces of software - maps that crashed/buggy or held your hand..

We figured most of the community would be mature enough to figure out that.

guess we were wrong, uh?
