Subject: Re: Renhelp.net - Contribute your models!
Posted by Aircraftkiller on Thu, 14 Sep 2006 18:11:27 GMT
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no you didn't.

you imported it from renegade alert. i can tell because the shading problems are very obvious when you import a model from w3d.

i bet every single vertex is unwelded. furthermore you never said you made it, only that "i have a frag model"

further evidence:

http://www.deviantart.com/deviation/9740758/

http://www.deviantart.com/deviation/9740501/

you're a liar and a bad one at that.