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Subject: Update on C&C\_BF42.mix

Posted by [Captkurt](#) on Fri, 23 May 2003 19:26:24 GMT

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I'm still working on the Weapons Factory mainly, but close to being done with that, so at times go off and do little tid bits of other stuff; here are a few new pictures,

<http://www.cox-internet.com/kleboeuf/build.html>

Some are of the Weapons factory being destroyed and some are of the guard tower being destroyed, and the rest you've prob. already seen. There are basically two types of guard towers, some with base defenses of which you cannot climb up. And they blow up when you destroy them, and then the other you can climb up and snipe from, and those will not disappear when destroyed, but are made unusable, as they will animate to a unusable state as the picture shows.

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