
Subject: Re: EA's Officially sponsored sites
Posted by [Crimson](#) on Thu, 14 Sep 2006 07:50:45 GMT
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MaidenTy1 wrote on Thu, 14 September 2006 00:30 About the e-mails, all I find necessary to say is that you still haven't answered this question:

Quote: Now, I challenged you to explain exactly who you mean by this - you couldn't think of a response, but I'll happily give you another go. It can't be the admins in charge of Renegade, because we administrate the Renegade league in a mature and professional manner. It can't be any specific player because why would you need their involvement?

How the hell can I come up with names when most of the members of that forum, from my limited observations, change their nicknames as often as they change their underwear? I can't answer this question. I can't give you specific names because I can't tell them apart. And I *DID* address this question of yours when I stated (NOTICE I AM REPEATING MYSELF AGAIN!) "I recognize that the people who have the most knowledge about clanning in Renegade are members of the cw.cc community. As a result, I had always intended to approach you guys for your input on this project."

Quote: Crimson wrote on Thu, 14 September 2006 02:15 Quote: Considering how often you've publicly stated that clans and a clan league are a waste of time, etc.

I did? When?
all the time...

Now who's dodging questions?

Quote: No, because I was talking about clan ladder.

I fail to see where you're trying to go with this. Yes, I freely admit that I haven't been available at least once every 24 hours to respond to questions for a league that I don't run. Are you happy?

Quote: You didn't reply to my earlier statement at all.

What earlier statement? I'm getting tired of repeating myself.

Quote: Request? I offered assistance for your benefit, not mine... simply on the basis that I know you don't have the faintest idea how to run a successful clan ladder. As for "you're the one who came to me, remember?", you're the one who posted a thread asking people to, remember?

I don't have the faintest idea how to run a successful clan ladder? Based on what? A wild hare in your ass told you so?

Quote: MaidenTy1 wrote on Thu, 14 September 2006 00:36 by the way, here's what I meant by the "earlier post", which you did not respond to.

MaidenTy1 wrote on Sun, 10 September 2006 06:56Crimson wrote on Sun, 10 September 2006 05:01Funny, according to the logs that my monitoring software keeps, RenegadeForums and all other BHS sites have 99.81% uptime, leaving 11 hours, 6 minutes, and 53 seconds of downtime this entire year

That's more downtime than our renegade league has had this year. I can't prove this with statistics, but I know it for certain simply because I've been consistently overseeing.

Am I supposed to respond to this? You admit you have no proof, only your word. Big deal.

Crimson wrote on Sun, 10 September 2006 05:01Don't open your mouth and make accusations like that unless you're prepared to prove it.

Rich coming from yourself, considering the amount of idiotic and baseless public accusations you've made about my website... that thread on XWIS would be an excellent example, as would be our recent conversation by e-mail about your ladder project. Another shining example, while we're on the subject of people messing with your forums, how about when you were absolutely dead sure that *I* hacked this site (and your proof was an irrelevant comment which you twisted and took out of context), and it turned out to be nothing whatsoever to do with me at all?

Ugh, seriously? I barely remember that. Why is it that you can remember obscure shit from months ago, but you can't remember posts I made within the last hour? I find that very strange. I don't know what you're trying to accomplish here, but if you want to doubt my dedication and devotion to this community, you go right ahead. My actions will speak louder than my words ever will. I wouldn't sit here and spend nearly \$500 a month on servers used 95% for Renegade-related stuff if I didn't care, believe me. (That's probably more than EA is spending, tbh)

By the way, I did locate proof that I had these plans for the Renegade clan ladder way before you brought it up. There is a private forum on here for BHS and Strike Team members, so if you want, you can ask Olaf for confirmation on this that what I'm pasting to you is the 100% honest truth.

Quote:Quote:

Wed, 22 February 2006 06:38

Olaf van der Spek

Messages: 175

Registered: March 2003

Recruit

[add to buddy list](#)

[ignore all messages by this user](#)

From: *demon.nl

IP: *removed by Crimson*

Hi,

What are the plans regarding ladders & clans?

Quote:Wed, 22 February 2006 09:25

Crimson

Messages: 4651

Registered: February 2003

Location: Phoenix, AZ

General (4 Stars)

Administrator/General

From: 208.251.75*

IP: *removed by Crimson*

We would like to get a "basic" ladder working again which just ranks based on the ladder points sent by the server at the end of each map, but afterwards we would like to get a more complex calculation (hopefully with input from the community) to use some of the other data collected towards the rankings.

Regarding clans: restoring something similar to the old functionality would be great except that I don't see why clan size should be limited to 20 people like it was with WOL. Clans also run a separate ladder and could use a more complex calculation.

Wednesday, February 22nd, 2006... and when did you bring this all up? Wed, 07 June 2006 03:50... and you are proven a liar. Congratulations!
