Subject: Re: vehicle spawn
Posted by Gen_Blacky on Wed, 13 Sep 2006 00:19:54 GMT
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Here what i got dosent really work it drop in the middle of air aznd i cant get location 2 work (first time doing this)

```
-1 Create_Object, 1, "V_NOD_cargop_sm"
-1 Play_Animation, 1, "V_NOD_cargop_sm.M_cargo-drop_sm", 0
-1 Play_Audio, "C130_IDLE_02", 1, "Cargo"
x =-171.1
y =-83.39
z =-2.19

-360 Destroy_Object, 1
-200 Destroy_Object, 4

-1 Create_Real_Object, 5, "A10,", 1, ""
-1 Attach_To_Bone, 5, 1, "Cargo"
-135 Attach_To_Bone, 5, -1, "Cargo"
```