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Subject: OT: Tiberian Sun online

Posted by [Kamuix](#) on Tue, 12 Sep 2006 23:17:27 GMT

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Hey, TS online works basicly fine when i join games, loads without a problem, but when me and someone else on my Lan go to play together in an online game, lets say us and 2 other people. Our connections refuse to connect to eachother and the game just freezed when the host hits start after we all accept and the game will not load until one of us on our lan disconnects somehow. Does anyone know what would cause this problem and how to fix it?

Thanks for anyhelp!

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