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Subject: Re: And the big feature in scripts.dll 3.0 is...

Posted by [jnz](#) on Tue, 12 Sep 2006 18:24:26 GMT

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CodedRiceCracker wrote on Tue, 12 September 2006 18:37the movies between mission are pre rendered...

they are just a video file.

i think the c130 drop is an example of the cinematics in question

this is going to be cool, so im guessing that you say in a text file that you want lets say a light tank to move from a to b and then blow up it would?

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