
Subject: Re: Renegade Map Rules Handler System
Posted by [vloktboky](#) on Sun, 10 Sep 2006 20:09:44 GMT
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Ten is better than none. Granted it is not the best solution, but given the fact that these ten will only witness a cosmetic change over the other thirty, and that this cosmetic change does not affect the gameplay nor the effects promised by the system, I see no harm or foul.
