Subject: Re: URGENT QUESTION!!!!!
Posted by jonwil on Sun, 10 Sep 2006 03:36:43 GMT

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You will require bhs.dll on both the server and client for this to work (since walking up to an object and pressing E on it requires bhs.dll to work).
Assuming you have that, you can use the script JFW_Vehicle_Buy_Poke to do what you want.
Or if you just want it to appear without being constructed from a weapons factory etc, you can use JFW_Preset_Buy_Poke.